

# Optimal Simulation of a Perfect Entangler

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A  $2 \otimes 2$  unitary operation is called a perfect entangler if it can generate a maximally entangled state from some unentangled input. We study the following question: How many runs of a given two-qubit entangling unitary operation is required to simulate some perfect entangler with one-qubit unitary operations as free resources? We completely solve this problem by presenting an analytical formula for the optimal number of runs of the entangling operation. Our result reveals an entanglement strength of two-qubit unitary operations.

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A fundamental problem in quantum computation is to understand what kind of quantum resources can be used to accomplish universal quantum computation, i.e., can be used to simulate any other quantum circuit either approximately or exactly. Due to its significance, a great deal of research works have been done in the last two decades (See Chapter 4 of [1] for an excellent review). For instance, it is now clear that any fixed entangling two-qubit unitary operation (or Hamiltonian) together with all one-qubit unitary operations is exactly universal [2, 3]. Notably, the minimal time of simulating a two-qubit unitary operation with a given two-qubit Hamiltonian together with local unitary operations has been obtained [4, 5]. However, the minimum number of runs to simulate a two-qubit unitary operation using a fixed two-qubit unitary operation and local unitary operations remains unknown.

In practice we need to simulate unitary operations with some prescribed properties rather than arbitrary ones. In particular, we are interested in clarifying bipartite unitary operations according to their ability of generating entanglement [6, 7, 8, 9]. We call a two-qubit unitary operation a perfect entangler if it can transform an initially unentangled input into a maximally entangled pure states by a single run [7]. This is different from the stronger notion of universal entangler introduced in [10]. Obviously, the class of perfect entanglers is very in quantum information processing. The structure of perfect entanglers has been thoroughly characterized in Refs. [7, 11]. An interesting question is thus to ask how many runs of a fixed unitary operation are required in order to simulate some perfect entangler, providing that local unitary operations are free resources.

The purpose of this paper is to provide an analytical solution to the above question. From another viewpoint, we have obtained the minimum number of runs of a fixed two-qubit unitary operation required to create a maximally entangled state from an unentangled product state. Interestingly, the optimal number of runs is determined by a single quantity which can be easily calculated from the nonlocal parameters of the given two-qubit unitary operation. Our finding reveals some new unexpected structure of two-qubit unitary operations. Furthermore, our proof techniques can be used to provide some nontrivial lower bounds between two-qubit unitary operations.

A by-product in our proof is that for two-qubit unitary operation  $U$  the number of runs of  $U$  required to transform a product state into a maximally entangled state is the same as the number of runs of  $U$  required to transform a maximally entangled state into a product state, where we assume the local unitary operations are free resources. This can be understood as a generalized version of the result that for two-qubit unitary operation  $U$  the entangling power is the same as the disentangling power [12]. Note that the entangling power and disentangling power of a unitary operation  $U$  are not always equal in higher-dimensional case as it has been shown that there is  $2 \otimes 3$  unitary operation  $U$  such that in the presence of ancillas the entangling power of  $U$  is not equal to the disentangling power of  $U$  [13], and the gap may be of  $O(\log d)$  for some very special  $d \otimes d$  unitary operation  $U$ .

Throughout this paper, consideration will be restricted to two-qubit systems. Let us begin with some preliminaries that are useful in presenting our main results. We will use the magic basis consisting of the following states [15]:  $|\Psi_1\rangle = (|00\rangle + |11\rangle)/\sqrt{2}$ ,  $|\Psi_2\rangle = i(|00\rangle - |11\rangle)/\sqrt{2}$ ,  $|\Psi_3\rangle = (|01\rangle - |10\rangle)/\sqrt{2}$ ,  $|\Psi_4\rangle = -i(|01\rangle + |10\rangle)/\sqrt{2}$ . The employed measure of entanglement is the concurrence introduced by Wootters [15]. Let  $|\psi\rangle$  be a  $2 \otimes 2$  state such that  $|\psi\rangle = \sum_{k=1}^4 \mu_k |\Psi_k\rangle$ . Then the concurrence of  $|\psi\rangle$  is

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given by

$$C(|\psi\rangle) = \left| \sum_{k=1}^4 \mu_k^2 \right|, \quad (1)$$

Then  $0 \leq C \leq 1$ , especially,  $C(|\psi\rangle)$  attains one if and only if  $|\psi\rangle$  is maximally entangled, which means that  $\mu_k$  are all real up to some phase factor;  $C(|\psi\rangle)$  vanishes if and only if  $|\psi\rangle$  is a product (unentangled) state.

An extremely useful tool in studying two-qubit unitary operations is a canonical decomposition of two-qubit unitary operations. More precisely, each two-qubit unitary operation  $U$  can be expressed into the following way [7]:

$$U = (u_A \otimes u_B) U_d (v_A \otimes v_B), \quad (2)$$

where  $u_A, u_B, v_A, v_B$  are one-qubit unitary operations, and  $U_d = \exp(i(\alpha_x \sigma_x \otimes \sigma_x + \alpha_y \sigma_y \otimes \sigma_y + \alpha_z \sigma_z \otimes \sigma_z))$ , and  $\sigma_x, \sigma_y, \sigma_z$  are Pauli matrices. In other words, every  $2 \otimes 2$  unitary operation  $U$  is equivalent to a special form of  $U_d$  up to some local unitary operations. Most of the nonlocal properties of  $U$  are essentially determined by  $U_d$ .

Note that  $\sigma_x \otimes \sigma_x, \sigma_y \otimes \sigma_y$ , and  $\sigma_z \otimes \sigma_z$  are pairwise commutative, and thus have a set of common eigenvectors  $\{|\Psi_k\rangle : 1 \leq k \leq 4\}$ . We can diagonalize  $U_d$  as follows:

$$U_d = \sum_{k=1}^4 e^{i\lambda_k} |\Psi_k\rangle \langle \Psi_k|, \quad (3)$$

For a unitary operation  $U$ , we denote  $\Omega(U) = \Theta(U_d^2)$ , where  $\Theta(U)$  denotes the length of the smallest arc containing all the eigenvalues of  $U$  on the unit circle. It is obvious that  $\Omega(U) = \Omega(U^\dagger)$  and  $\Omega(U) = \Omega(T_1 U T_2)$  for any local operations  $T_1, T_2$ . In particular,  $\Omega(U) = \Omega(U_d)$ .

Up to a global phase, we have the following expression which is given in Ref. [5]:

$$U \sigma_y^{\otimes 2} U^T \sigma_y^{\otimes 2} = (u_A \otimes u_B) U_d^2 (u_A^\dagger \otimes u_B^\dagger) \quad (4)$$

where the transpose "T" is taken with respect to the computational basis  $\{|00\rangle, |01\rangle, |10\rangle, |11\rangle\}$  and  $\sigma_y^{\otimes 2} = \sigma_y \otimes \sigma_y$ . Noticing that  $\Theta(A) = \Theta(X^\dagger A X)$  for any unitary  $X$ , we have

$$\Omega(U) = \Theta(U \sigma_y^{\otimes 2} U^T \sigma_y^{\otimes 2}). \quad (5)$$

The above equation will play a key role in the proof of Lemma 2 below as it provides a transparent connection between  $\Omega(\cdot)$  and  $\Theta(\cdot)$ .

It is easy to verify that  $\Omega(U) = 0$  if and only if  $U$  is a local operation or locally equivalent to Swap operation. Thus  $\Omega(U) > 0$  if and only if  $U$  is entangling [3], i.e.,  $U$  can create entanglement from some unentangled input (without the use of auxiliary systems).

Suppose now we are given a  $2 \otimes 2$  unitary  $U$ , and our purpose is to simulate some perfect entangler using  $U$  and with local unitary operations as free resources. Clearly,

if  $U$  is not a perfect entangler, then we need to apply  $U$  more than one time. We also require that  $U$  is entangling, i.e.,  $\Omega(U) > 0$ . Otherwise  $U$  cannot create entanglement from any unentangled input. As any entangling unitary  $U$  together with local unitary operations is universal [3], there always exist a finite  $N$  and a sequence of local unitary operations  $\{u_i \otimes v_k : k = 0, \dots, N\}$  such that  $(u_0 \otimes v_0)U(u_1 \otimes v_1)U \cdots (u_{N-1} \otimes v_{N-1})U(u_N \otimes v_N)$  is a perfect entangler. A problem of great interest is to determine the minimum of  $N$ .

Our main result is an analytical formula for the minimal number of runs of  $U$  required to simulate some perfect entangler. Most interestingly, this formula is given in terms of  $\Omega(U)$ , say  $\lceil \frac{\pi}{\Omega(U)} \rceil$ , and thus provides an operational meaning of this quantity. More precisely,  $\Omega(U)$  represents some kind of entanglement strength of  $U$ .

Before we present our main result Theorem 1, let us introduce some technical lemmas. They are also interesting in their own right.

**Lemma 1.** A  $2 \otimes 2$  unitary operation  $V$  is a perfect entangler if and only if  $\Omega(V) \geq \pi$ . Furthermore, if  $\Omega(V) < \pi$ , then for every  $\theta \in [\frac{\pi - \Omega(V)}{2}, \frac{\pi}{2}]$ , there exists a state  $|\psi\rangle$  such that  $C(|\psi\rangle) = \sin \theta$  and  $V|\psi\rangle$  is maximally entangled.

Remarks: The condition for perfect entangler has been obtained in Ref. [7] (implicitly) and latter in Ref. [11](explicitly). The condition for creating a maximally entangled state from a pre-specified partially entangled state using the given two-qubit unitary and local operations has been shown in Ref. [9]. A simplified proof together with a connection to the distinguishability of unitary operations was then presented in Ref. [16]. Lemma 1 is of independent interest as it gives an explicit condition  $\Omega(V) \geq \pi$  which has not been observed in the previous works. More importantly, Lemma 1 characterizes all initial states  $|\psi\rangle$  that can be boosted into a maximally entangled by a single use of the given two-qubit operation and local unitary operations.

**Proof:** We may assume that  $V = \sum_{k=1}^4 e^{i\lambda_k} |\Psi_k\rangle \langle \Psi_k|$ , where  $\lambda_k$  are real parameters.  $V$  is a perfect entangler if and only if that there is a product state  $|\phi\rangle$  such that  $|\Phi\rangle = V|\phi\rangle$  is maximally entangled, or equivalently,  $V^\dagger|\Phi\rangle$  is a product state.

Without loss of generality, we may assume  $|\Phi\rangle = \sum_{k=1}^4 l_k |\Psi_k\rangle$  such that  $l_k \in \mathcal{R}$ . Then  $V^\dagger|\Phi\rangle = \sum_{k=1}^4 l_k e^{-i\lambda_k} |\Psi_k\rangle$ , and  $C(V^\dagger|\Phi\rangle) = \sum_{k=1}^4 l_k^2 e^{-2i\lambda_k} = 0$ , that is, zero is contained in the convex hull of  $\{e^{-2i\lambda_k} : 1 \leq k \leq 4\}$ . By a geometrical observation, we know the above equation holds if and only if  $\Theta(V^{\dagger 2}) \geq \pi$ . As the  $\Theta(V^{\dagger 2}) = \Theta(V^2) = \Omega(V)$  always holds, we have  $\Omega(V) \geq \pi$ .

Suppose now  $V$  is not a perfect entangler, i.e.,  $\Omega(V) < \pi$ . Again by a geometrical observation we know  $\cos \frac{\Omega(V)}{2} \leq |r| \leq 1$  for any point  $r$  in the convex hull of  $\{e^{-2i\lambda_k} : 1 \leq k \leq 4\}$ . Note that  $\theta \in [\frac{\pi - \Omega(V)}{2}, \frac{\pi}{2}]$

implies  $\cos \frac{\Omega(V)}{2} \leq \sin \theta \leq 1$ . By the intermediate value theorem, there is a maximally entangled state  $|\Phi\rangle$  such that  $C(V^\dagger|\Phi\rangle) = \sin \theta$ . Let  $|\psi\rangle = V^\dagger|\Phi\rangle$ , we have that  $C(|\psi\rangle) = \sin \theta$  and  $V|\psi\rangle = |\Phi\rangle$  is maximally entangled. ■

The following Lemma reveals a highly nontrivial property of  $\Omega(\cdot)$ . A similar property for  $\Theta(\cdot)$  has been established in Ref. [17] and has been used as a key tool in showing the optimality of the protocols for distinguishing unitary operations.

**Lemma 2.** Let  $U$  and  $V$  be any two-qubit unitary operations such that  $\Omega(U) + \Omega(V) < \pi$ . Then  $\Omega(UV) \leq \Omega(U) + \Omega(V)$ .

**Proof:** We will employ the following properties of  $\Theta(\cdot)$  in the proof:

i)  $\Theta(XUX^\dagger) = \Theta(U)$  for any unitary  $X$ . In particular,  $\Theta(UV) = \Theta(VU)$ .

ii) If  $\Theta(U) + \Theta(V) < \pi$ , then  $\Theta(UV) \leq \Theta(U) + \Theta(V)$ .

Item i) follows directly from the definition of  $\Theta(\cdot)$  and item ii) was proven in Ref. [17].

Employing Eq. (5), we have

$$\begin{aligned} \Omega(UV) &= \Theta(UV\sigma_y^{\otimes 2}(UV)^T\sigma_y^{\otimes 2}) \\ &= \Theta(UV\sigma_y^{\otimes 2}V^T U^T \sigma_y^{\otimes 2}) \\ &= \Theta(V\sigma_y^{\otimes 2}V^T U^T \sigma_y^{\otimes 2}U) \\ &= \Theta(V\sigma_y^{\otimes 2}V^T \sigma_y^{\otimes 2} \sigma_y^{\otimes 2} U^T \sigma_y^{\otimes 2}U) \\ &\leq \Omega(V) + \Theta(\sigma_y^{\otimes 2}U^T \sigma_y^{\otimes 2}U) \\ &= \Omega(V) + \Theta(U\sigma_y^{\otimes 2}U^T \sigma_y^{\otimes 2}) \\ &= \Omega(U) + \Omega(V), \end{aligned}$$

where the third and the fifth equality are due to item i), and the first inequality is due to item ii) and Eq. (5). ■

To appreciate the power of Lemma 2, let us consider the following question: Given two entangling unitary operations  $U$  and  $V$ , how many uses of  $U$  is necessary in order to simulate  $V$  exactly, with local unitary operations as free resources. For simplicity, we assume that both  $U$  and  $V$  are not perfect entanglers. Suppose now that  $k$  runs of  $U$  is sufficient to simulate  $V$ , then there are local unitary operations  $W_0, \dots, W_k$  such that

$$V = W_0 U W_1 \cdots W_{k-1} U W_k. \quad (6)$$

Applying Lemma 2 to the above equation and noticing that  $k$  is an integer, we have

$$k \geq \lceil \frac{\Omega(V)}{\Omega(U)} \rceil. \quad (7)$$

This is a lower bound of the necessary uses of  $U$  to simulate  $V$  with the assistance of local unitary operations.

Now we are ready to present our main result as follows.

**Theorem 1.** Let  $U$  be a  $2 \otimes 2$  imprimitive unitary operation, and let  $N(U) = \lceil \frac{\pi}{\Omega(U)} \rceil$ . Then there is

a sequence of local unitary operations  $X_0, \dots, X_{N(U)}$  such that  $X_0 U X_1 U X_2 \cdots X_{N(U)-1} U X_{N(U)}$  is a perfect entangler. Furthermore, for any  $k < N(U)$  and any sequence of local unitary operations  $X_0, \dots, X_k$ ,  $X_0 U X_1 U X_2 \cdots X_{k-1} U X_k$  cannot be a perfect entangler. Thus  $N(U)$  is the optimal number of runs of  $U$  to simulate some perfect entangler.

**Proof:** We first prove the second part. We will show that if  $k < N(U)$ , then for any local unitary operations  $X_0, \dots, X_k$ ,  $X_0 U X_1 \cdots X_{k-1} U X_k$  is not a perfect entangler. By Lemma 1, it is sufficient to show that

$$\Omega(X_0 U X_1 \cdots X_{k-1} U X_k) < \pi. \quad (8)$$

Applying Lemma 2 ( $k-1$ ) times, we have

$$\Omega(X_0 U X_1 \cdots X_{k-1} U X_k) \leq \sum_{j=0}^{k-1} \Omega(X_j U) + \Omega(X_k) \leq k\Omega(U), \quad (9)$$

where we have used the fact that  $\Omega(U) = \Omega(XU)$  for any local unitary operation  $X$ . Now Eq. (8) follows from the fact that  $k \leq N(U) - 1$  and  $(N(U) - 1)\Omega(U) < \pi$ .

To prove the first part, we only need to show that by  $N(U)$  times of  $U$  and local unitary operations we can transform a product state into an maximally entangled state. For simplicity and without loss of generality, we assume that  $U_d = \sum_{k=1}^4 e^{i\lambda_k} |\Psi_k\rangle\langle\Psi_k|$ , and  $\lambda_1 \geq \lambda_2 \geq \lambda_3 \geq \lambda_4 \geq 0$ . If  $U$  is a perfect entangler, the result trivially holds. If  $U$  is not a perfect entangler, then  $\Omega(U_d) = 2(\lambda_1 - \lambda_4) < \pi$ . Let  $|\varphi\rangle = \frac{1}{\sqrt{2}}(|\Psi_1\rangle + i|\Psi_4\rangle)$  be a product input state and  $N = N(U_d)$ , then

$$C(U_d^{N-1}|\varphi\rangle) = \sin \frac{(N-1)\Omega(U)}{2}.$$

Note further that

$$\frac{(N-1)\Omega(U_d)}{2} \in \left[ \frac{\pi - \Omega(U_d)}{2}, \frac{\pi}{2} \right].$$

It follows from Lemma 1 that there is a state  $|\psi\rangle$  such that  $C(|\psi\rangle) = \sin \frac{(N-1)\Omega(U_d)}{2}$  and  $U_d|\psi\rangle$  is maximally entangled. Applying the fact that for two-qubit states  $|\varphi_1\rangle$  and  $|\varphi_2\rangle$ ,  $C(|\varphi_1\rangle) = C(|\varphi_2\rangle)$  if and only if there is a local unitary operation  $W$  such that  $W|\varphi_1\rangle = |\varphi_2\rangle$ , we can choose local unitary operations  $W_1$  and  $W_N$  such that  $W_1|\alpha\beta\rangle = |\varphi\rangle$  and  $W_N U_d^{N-1}|\varphi\rangle = |\psi\rangle$ . Then  $U_d W_N U_d^{N-1} W_1|\alpha\beta\rangle$  is maximally entangled. Thus,  $U_d W_N U_d^{N-1} W_1$  is a perfect entangler, which implies  $N(U)$  runs of  $U$  together with local unitary operations can realize some perfect entangler. ■

The above theorem also presents the minimal number of runs of a two-qubit entangling unitary operation to create a maximally entangled state from some unentangled input. It is straightforward to generalize this result to the case when the initial state is only partial entangled. Let  $|\tau\rangle$  be a two-qubit state and  $C(|\tau\rangle) = \sin \theta$ , where  $\theta \in [0, \pi/2)$ . There exists a two-qubit unitary  $V$  such that  $\Omega(V) = 2\theta$  and  $|\tau\rangle = V|00\rangle$ .

If  $W_k U W_{k-1} U \cdots U W_1 U W_0 |\tau\rangle$  is maximally entangled, then  $W_k U W_{k-1} U \cdots U W_1 U W_0 V$  is a perfect entangler. It follows from Lemmas 1 and 2 that

$$k \geq \lceil \frac{\pi - 2\theta}{\Omega(U)} \rceil. \quad (10)$$

On the other hand, employing similar techniques as above, we know  $N(U, |\tau\rangle) = \lceil \frac{\pi - 2\theta}{\Omega(U)} \rceil$  uses of  $U$  are sufficient to create a maximally entangled state. Now it's easy to calculate the maximal reachable entanglement by a single use of  $U$  from  $|\tau\rangle$ , if  $N(U, |\tau\rangle) > 1$ , the final state is with concurrence less than or equal to  $\sin(\theta + \frac{\Omega(U)}{2})$ ; otherwise it is 1, As shown in Ref. [9].

Many interesting problems remain open. For instance, given a  $2 \otimes 2$  unitary operations, what is the minimal number of runs of  $U$  in order to create maximal entanglement between Alice and Bob. Here we assume Alice and Bob are far from each other and they can perform arbitrary local operations and communicate classical in-

formation with each other. Note that Alice and Bob now may prepare entangled states locally. Thus any unitary locally equivalent to Swap now can generate two maximally entanglement states by a single run. It would also be interesting to generalize these results to higher-dimensional case, where the situation would be very different. Actually, from Ref. [13] we know that for some  $2 \otimes 3$  unitary  $U$ , a single use of  $U$  can create two copies of  $2 \otimes 2$  maximally entangled states. However it requires at least two uses of  $U$  to disentangle two copies of  $2 \otimes 2$  maximally entangled states previously shared between Alice and Bob.

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