

Mining Requirements Links

Vincenzo Gervasi^{1,2} and Didar Zowghi²

¹ Dipartimento di Informatica, University of Pisa, Italy

² School of Software, University of Technology, Sydney, Australia

Abstract. [Context & motivation] Obtaining traceability among requirements and between requirements and other artifacts is an extremely important activity in practice, an interesting area for theoretical study, and a major hurdle in common industrial experience. Substantial effort is spent on establishing such links, and keeping them up to date, in any large project – even more so when requirements refer to several generations of a product, or to a product family. [Question/problem] While most research is concerned with ways to reduce the effort needed to establish and maintain traceability links, a different question can also be asked: how is it possible to harness the vast amount of implicit (and tacit) knowledge embedded in already-established links? Is there something to be learned about a specific problem or domain, or about the humans who establish traces, by studying such traces?

[Principal ideas/results] In this paper, we present preliminary results from a study applying different machine learning techniques to an industrial case study, together with an assessment of how what is learned from pre-existing traces can affect further product development. [Contribution] Reshaping traceability data into knowledge can contribute to more effective automatic tools to suggest candidates for linking, and at the same time provide some insight into both the domain of interest (e.g., how different writing style and vocabulary is used in marketing requirements vs. technical requirements) and about the actual implementation techniques (e.g., how specific user requirements are refined into a technical specification).

Keywords: traceability, machine learning, knowledge mining, domain dictionary.

1 Introduction

One of the most widely cited definitions of *Traceability* in requirements is the one provided in [4]:

“Requirements traceability refers to the ability to describe and follow the life of a requirement, in both a forwards and backwards direction (i.e., from its origins, through its development and specification, to its subsequent deployment and use, and through periods of on-going refinement and iteration in any of these phases).”

This definition places particular emphasis on the ability to *follow* the life of requirements, or in other words, on following the *links* established between requirements and other artifacts, or among requirements (which, in turn, can include requirements at different stages of evolution, or business requirements to requirements specifications, or various requirements in a single requirements document which taken together describe a single feature, etc.).

The major hurdle to ensure traceability is the effort needed to first establish, then maintain the links between all those artifacts, while the artifacts themselves undergo their evolution. It is not surprising then that most research in the area has aimed at facilitating the establishment of links, typically by providing semi-automatic tools to that end. In the most common approach, Information Retrieval techniques such as the Vector Space Model (VSM) or Latent Semantic Indexing (LSI), are used to identify a set of candidate requirements to be linked, based on the similarity of terms contained in the two requirements [2, 6, 5].

In this paper we take the dual approach: instead of asking ourselves how to suggest traceability links, we investigate what can be learned from links that are already established. The situation where a set of links is already established is in fact common in industrial practice, especially in large or long-lived projects. In that context, other factors compound the problem: for example, changing teams means that links established at different times follow different conventions for what is relevant; requirements databases being exchanged between organizations (e.g., from a contractor to the main company, or when actual programming is outsourced outside of the main company) means that a full set of requirements and links, established according to unfamiliar principles, are acquired together.

2 Case Study and Experiments

We used a publicly-available dataset of requirements with traceability information, originally based on the CM-1 project by the NASA Metrics Data Program; the traceability information was provided and verified by Jane Hayes through the Center of Excellence for Software Traceability [1]. The dataset comprises 235 high-level requirements (SRS) which are refined to 220 low-level requirements (DPUSDS); 361 manually-verified links relate the two sets and, so to say, “tell the story” of the refinement. Notice the 361 links constitute just the 0.7% of all possible pairwise¹ links between SRS and DPUSDS, so the linking relationship in the dataset is very selective. On this dataset we ran two series of experiment, described in the following.

2.1 Using machine learning to infer traces

Most approaches to semi-automatic tracing are based on the assumption that the appearance of similar terms in different requirements increases the likelihood of them being related by a link (with [3] and [7] being recent exceptions). This likelihood is estimated with techniques such as VSM based on *tf-idf* (term frequency-inverse document frequency), whereas very common terms contribute less to the similarity score than highly-specialized ones that only appear in few places. Normally, this hypothesis is tested by verifying how many suggested links above a certain likelihood threshold are correct, thus giving rise to the two usual metrics of *precision* (which percentage of the suggested links are correct) and *recall* (which percentage of the correct links were suggested).

¹ Although in line of principle traceability relations should be $n : m$ relations, i.e. a set of elements to another set of elements, in practice most tools and industrial practice have them as $1 : 1$ relations, and their possible grouping is left to the interpretation of the reader. We will submit to the latter usage here.

We set instead to verify if the hypothesis itself (i.e., that the occurrence of the same terms in two requirements implies greater link affinity) could be mined from the available set of correct links. This was obtained through the following procedure:

1. All requirements were tokenized² and stemmed; stopwords were then removed, thus obtaining a set of 1785 terms that constitute the domain vocabulary employed in our requirements (only 268 of these appeared in both high-level and low-level requirements).
2. From each term t in the vocabulary, two features were derived, one for the occurrence of t in a high-level requirement (named t_H) and one for the similar occurrence in a low-level requirement (named t_L), giving in total 3570 features.
3. Each requirement was then transformed into a vector of features, with each feature having the tf-idf value of the corresponding term. Higher values indicate higher significance, with 0 indicating a non-occurring term.
4. From these vectors was derived a set of *classification cases* by joining one high-level requirement and one low-level requirement, and adding a classification of `link` or `nolink` based on whether that particular pair was a true link in the original dataset, or not. To facilitate application of the machine learning algorithms, the set was composed of 722 classification cases, half each for `link` and `nolink`. Notice that this alters the statistical features of the set (we have 50% links compared to 0.7% in the original dataset); this issue will be discussed later.
5. Finally, the dataset was used to train and test two different classifiers, in a 10-fold cross-validation scheme, and both the structure of the classifiers obtained, and the evaluation of their performances, were analyzed.

2.2 Using traces to infer domain thesaurus

In the second experiment, we considered whether the existing traces could suggest stronger affinity between different terms, and weaker affinity between the same terms, compared to the basic hypothesis of VSM that affinity coincides with identity (i.e., only the occurrence of the same term contributes to estimating the probability of a link).

To this end, we derived an affinity score a for each pair of terms (p_H, q_L) as follows:

$$a(p_H, q_L) = \sum_{P, Q} s(P, Q) \cdot (t(p_H, P) + t(q_L, Q))$$

where P is a high-level requirement, Q is a low-level requirement, $s(P, Q)$ is +1 if P and Q are linked or -1 otherwise, and $t(r, R)$ is the tf-idf value for term r in requirement R . For the purpose of this particular experiment, we do not concern ourselves with scaling the values based on document size, since we are considering a single dataset.

With the formula above, terms that occur particularly often in linked requirements pairs, and not commonly in unlinked requirements, would have positive affinity; neutral terms would have an affinity close to 0; negative affinity indicates that those terms tend to appear more frequently in unlinked requirements.

² A purely alphabetic tokenizer was used; this simplistic choice had the effect of breaking up acronyms such as “DPU-1553”, “DPU-BOOT”, “BIT_DRAM” which would normally be considered a single term. On the other hand, cases such as “write/read/compare” were correctly split.

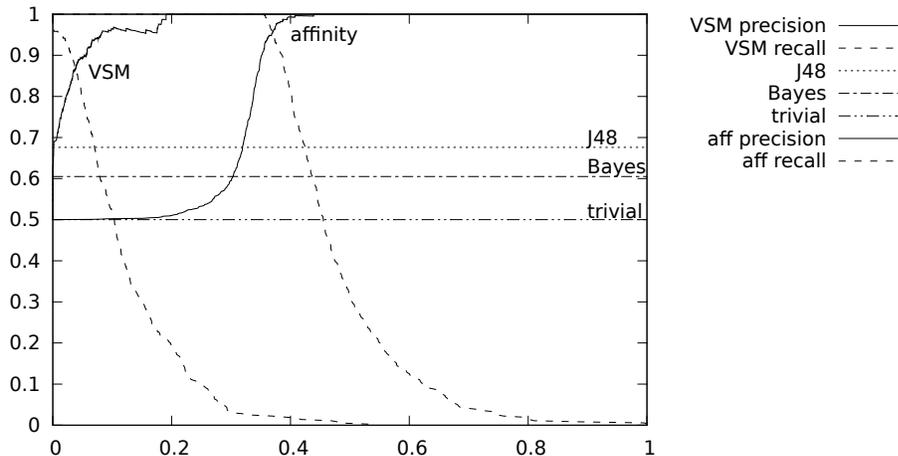


Fig. 1. Compared performances of VSM, Naive Bayesian, J48, trivial and affinity classifiers on predicting links for the CM-1 case study.

The null hypothesis is that pairs (t_H, t_L) should have high affinity, meaning that the occurrence of the same term in a high-level and a low-level requirement is an indication that they should be linked. In contrast, pairs (p_H, q_L) with high affinity, where $p \neq q$, indicate that p and q are strictly related terms, despite being different.

3 Results and discussion

We tested two classifiers from the WEKA [8] collection, a Naive Bayesian classifier and the J48 decision-tree classifier (based on the C4.5 algorithm). The former obtained 60.5% precision and 60.1% recall, whereas the latter obtained 67.6% for both, which in the given conditions is a 17.6% improvement over the 50% a trivial classifier would obtain (e.g., one that classifies all pairs as `link`, or as `nolink`, or at random). This figure should be compared with the one obtained by traditional VSM, which for our case is 86.5% at a threshold of 0.04 (see Figure 1). Notice again that these figures are somewhat artificial, in that in common practice, the number of non-links is often a hundredfold greater than the number of links, whereas in our sample they were forcibly set equal.

As Figure 1 shows, VSM is a clear winner over both Naive Bayesian and J48. However, the 17.6% improvement the latter has over the trivial classifier was obtained *without* recourse to the VSM hypothesis that occurrence of the same terms in two requirements imply greater link affinity. In fact, direct inspection of the decision tree learned by the J48 classifier shows very few instances in which the appearance of the same term in both high-level and low-level requirements is a crucial factor for the classification decision. This observation suggests that further improvements over VSM can be obtained by harnessing the models mined by training the classifiers.

The good performance of VSM can also be described via the affinity scores of identical pairs, e.g. $a(t_H, t_L)$. Indeed, based on the results of our second experiment

| $a(p_H, q_L)$ | > 0 | = 0 | < 0 | N |
|-----------------|-----|-----|-----|--------|
| identical pairs | 89% | 4% | 7% | 268 |
| all pairs | 45% | 6% | 48% | 134531 |

Table 1. Distribution of affinity for identical pairs and for all pairs.

| $a(t_H, t_L)$ | | | $a(p_H, q_L)$ with $p \neq q$ | | |
|---------------|-----------------------|-----------------------|-------------------------------|-------------------|------------------------|
| 90.620 | bit _H | bit _L | 124.779 | boot _H | dram _L |
| 84.640 | ssi _H | ssi _L | 114.231 | boot _H | bit _L |
| 77.838 | ccm _H | ccm _L | 113.881 | boot _H | bootstrap _L |
| 73.437 | dram _H | dram _L | 112.550 | csc _H | dram _L |
| 71.521 | icu _H | icu _L | 97.982 | boot _H | eeeprom _L |
| 59.682 | error _H | error _L | 97.419 | boot _H | test _L |
| ... | | | ... | | |
| -6.962 | allocate _H | allocate _L | -54.900 | dpu _H | data _L |
| -7.360 | software _H | software _L | -57.036 | dpu _H | dpa _L |
| -28.600 | csc _H | csc _L | -60.287 | boot _H | data _L |

Table 2. Best and worst affinity scores for identical and non-identical pairs of terms.

(see Table 1), almost 90% of the terms had a positive affinity with themselves. It is thus clear that VSM, where it is assumed that all terms have positive affinity with themselves, provides a good approximation of the real traces.

Still, better can be done by mining the affinity scores from trace data, and using those to refine the results of VSM. In fact, not only 11% of the terms did not satisfy VSM’s underlying assumption (and their use in predicting traces was thus detrimental), but a large number of non-identical pairs had even higher affinity scores than the identical pairs. For example, Table 2 lists the highest and lowest affinity scores in our case. On one side, it is interesting to note how most terms shown are domain-specific acronyms; these tend to characterize most strongly the subject of a requirement. In contrast, most common terms (e.g., state, command, application, routine, etc.) tend to have neutral affinity scores (i.e., closer to 0). On the other side, it can be observed how the affinity of certain non-identical pairs (e.g., boot_H with DRAM_L, bit_L, bootstrap_L, EEPROM_L) is higher than that of identical pairs. It turns out that using affinity scores instead of cosine similarity on the tf-idf vectors, in our case we have a remarkable maximum of 95.7% simultaneous precision and recall, vs. 86.5% for VSM (Figure 1).

Another interesting observation is that from affinity data we can obtain some insight into the domain, and into the refinement principles that led from high-level to low-level requirements. For example, the aforementioned relationships surrounding boot_H, are embodied in a low-level requirement about specific operations to be performed at boot time:

On boot, the bootstrap tests and clears DRAM, and then proceeds to load the DPU FSW from EEPROM and executes it. The DPU FSW then loads configuration information from EEPROM (which establishes various operational defaults) and spawns the various DPU FSW tasks.

It is not unreasonable then to expect that any low-level requirement mentioning writing into EEPROM can have an effect at next boot, and hence should be linked

to high-level requirements discussing boot time operations. It is interesting to note that, although the term “boot” appears directly in the low-level requirement above, $a(\text{boot}_H, \text{boot}_L)$ is only 46.07, which is a much weaker indication of a link than that provided by the presence of DRAM, EEPROM, etc.

4 Conclusions

In this preliminary study, we have identified some of the information that can be mined from requirements traces, showing that “there is life beyond VSM”. In our case study, we harnessed two such sources of information: (i) the decision tree generated by the J48 machine-learning algorithm, and (ii) the affinity measure we defined above. In both cases, the additional knowledge gained could be used to help familiarize with an unknown domain, to shed some light on refinement decisions, to understand linking policies, or – in the end – to obtain a more accurate semi-automatic linking of new or changed requirements based on previous history.

In further pursuing this line of research, we will investigate how the various techniques we employed behave on data with a more realistic distribution (namely, with less than 1% of all possible pairs of requirements linked), a study which is rendered difficult by the substantial computational power needed to process large datasets, and will test how to best integrate the affinity measures we mined from the data, in order to improve the results from well-established techniques.

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