## Note about this online volume.

## This thesis includes 8 oversized A3 pages:

|                  | Page number<br>(as appears in thesis) | Page number<br>(in this pdf) |
|------------------|---------------------------------------|------------------------------|
| Figure 1.        | xvi                                   | 18                           |
| Figure 7.        | 70                                    | 95                           |
| Figure 9.        | 126                                   | 151                          |
| Figure 12.       | 188                                   | 213                          |
| Figure 13.       | 191                                   | 216                          |
| Figure 17.       | 235                                   | 260                          |
| Appendix Item 1. | 246                                   | 271                          |
| Appendix Item 2. | 247                                   | 272                          |

HOMELESS, STICKY DESIGN.

STRATEGIES FOR VISUAL, CREATIVE, INVESTIGATIVE PROJECTS.

DERIVING AND APPLYING COLLECTING, ORDERING AND POSITIONING AS A CRITICAL LANGUAGE AND A DESIGN APPROACH BETWEEN VISUAL COMMUNICATION DESIGN AND VISUAL RESEARCH.

HELEN BOX

A THESIS SUBMITTED FOR THE DEGREE OF DOCTOR OF PHILOSOPHY 2007

UNIVERSITY OF TECHNOLOGY, SYDNEY

## CERTIFICATE OF AUTHORSHIP/ORIGINALITY

I certify that the work in this thesis has not previously been submitted for a degree nor has it been submitted as part of requirements for a degree.

I also certify that the thesis has been written by me. Any help that I have received in my research work and the preparation of the thesis itself has been acknowledged. In addition, I certify that all information sources and literature used are indicated in the thesis.

Signature of Helen Box

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This work is dedicated to my dear friend Tom, 1977 - 2003.

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# TABLE OF CONTENTS

| ACKNOWLEDGEMENTS   | IV           |
|--|--------------|
| TABLE OF CONTENTS  |              |
| LIST OF IMAGES   | VI           |
| LIST OF FIGURES  | іх           |
| ABSTRACT   | X            |
| PREFACE: EVERYWHERE BUT NOWHERE  | XII          |
| CHAPTER 1. 'A SET OF PHENOMENA THAT ASK FOR EXPLANA  | ATION' 1     |
| <ul> <li>Section 1. The motivation behind this research <ul> <li>a. How refined triviality came to my attention.</li> <li>b. Clarifying the terminology: What do I mean by 'homeless', 'sticky', 'pointless', 'creat investigative projects'?</li> <li>c. A language for 'homeless', 'sticky' things: the research question central to this thesis.</li> </ul> </li> <li>Section 2. Reviewing the design research debate [and its limited interbaffling visual projects such as Lipstick]. <ul> <li>a. Unanimous agreement that design deserves a place at university.</li> <li>b. The conundrum: how can design do research? To borrow, or not to borrow.</li> <li>c. The possibility that research could be practice-based.</li> <li>d. Criticism of the direction of practice-based research.</li> <li>e. Where we are today: a discipline that is regrouping</li> </ul> </li> <li>Section 3. Overview of this dissertation.</li> </ul> | . 6          |
| CHAPTER 2. REVIEWING VISUAL COMMUNICATION DESIGN A   |              |
| Section 1. Could these projects be Visual Communication Design accord Jorge Frascara? Design is about actions and people: not graphic forms.   | ing to<br>29 |
| Section 2. Could these be Visual Communication Design according to Poynor? A counterpoint: the designer as journalist.   | Rick<br>37   |
| Section 3. Could these be Visual Research according to Michael Emmis Philip Smith? The observable features of a phenomenon can tell us somethin about the phenomenon.  |              |

| Section 4. Could these be Visual Research according to Elizabeth Ch counterpoint: the uncertain, multiple meanings of visual representations are social scientific understanding. | _                   |
|---|---------------------|
| PREAMBLE TO THE MODEL   | 64                  |
| <ul><li>a. The process: detecting chimes across the disciplines.</li><li>b. Overview of the Model.</li><li>c. Contextualising <i>BikeWork</i>.</li></ul>                          | 64<br>71<br>74      |
| CHAPTER 3. COLLECTING: 'THE-SAME-BUT-DIFFERENT'   | 79                  |
| Part 1. Deriving a language for wrapping around projects lill Lipstick.   | ke<br>80            |
| Section 1. Establishing a trend: Lipstick is not alone  | 80                  |
| a. Introducing five projects that are like <i>Lipstick</i> .  | 81                  |
| b. Preliminary generalisations.   | 88                  |
| c. Considering the possibility of a very straightforward explanation.   | 89                  |
| d. The counter-argument doesn't hold, so questions about this work persist.<br>e. The structure for the discussion where we unpack this trend.                                    | 91<br>92            |
| Section 2. Questions of form: talking about that stunning seriality.  | 93                  |
| a. What happens when we have more than one of the same kind of thing?   | 95                  |
| <ul><li>b. Recognising the formal visual qualities as tactics for 'all falling into line'.</li><li>c. Concluding our discussion of the <i>formal</i> features.</li></ul>          | 101<br>108          |
| Section 3. Unpacking <i>process</i> : how can we talk about this curiously restricted of seeing?  | ctive way<br>110    |
| a. Beginning to talk about that weird process of seeing.  | 110                 |
| b. The peculiar restfulness of carrying out an experiment.  | 112                 |
| c. 'Establishing a trail of similarity': restricted, but straightforward.   | 115                 |
| <ul> <li>d. 'Opening oneself up': using rules is a well-established, creative strategy for avoiding 'slavery'.</li> </ul>   | ng unwitting<br>118 |
| Part 2. Principles of Collecting that can now be adopted.   | 123                 |
| Section 1. Adopting Collecting to accumulate cyclists.  | 123                 |
| Section 2. The limitations of Collecting.   | 129                 |
| CHAPTER 4. ORDERING: A SHORT-LIVED SALVE  | 137                 |
| Part 1. Deriving a language for talking about projects li<br>Periodic Breakfast Table.  | ke<br>138           |
| Section 1. Why Ordering comes after Collecting.   | 138                 |
| a. Introducing the three projects (and how they seem to be something <i>more</i> than Co  | _                   |
| Section 2. An apparently straightforward way to resolve the prol Collecting?  | olems of<br>149     |
| a. Setting the boundaries on a vast topic.  | 150                 |
| b. The mechanics: the nuts and bolts of sorting things out.   | 153                 |

| c. So, what 'real learning' about love heart symbols / urban photographs / breakfast cere   |   |
|---|---|
| from their organisations?   | 161   |
| Section 3. In fact, there is nothing more tentative.  | 167   |
| a. The question of how to judge what is significantly similar: a <i>practical</i> problem.  | 167   |
| b. Each way of organising things 'valorizes some point of view and silences another' (Boy   |   |
| 1999): an <i>ideological</i> problem. c. The 'tentative' order among love hearts, cereals and blue tarpaulins.  | 169<br>173  |
| d. Shifting our attention from frustrations with the inescapably imperfect <i>outcome</i> , to th   |   |
| productivity of an iteratively imperfect process.   | 176   |
| Section 4. The insight of Ordering: pursuing the mid-grain.   | 177   |
| a. The descriptive efficiency of Ordering.  | 178   |
| b. The process of seeking a mid-ranged grain.   | 180   |
| c. Conclusion: the real insight of Ordering – becoming acquainted with multivalence   | 183   |
| Part 2. Adopting Ordering as a strategy.  | 185   |
| Section 1. BikeWork: Ordering Cyclists  | 185   |
| a. Reconciling the problems from Collecting cyclists  | 185   |
| b. Ordering cyclists: how could these 65 cyclists be grouped?   | 186   |
| c. The Order I settled on: perceiving the 'cycling' in these cyclists.  | 190   |
| d. Discussion: the issues raised by creating Order among these fragments.   | 192   |
|   | 196   |
| Section 2. The problems with Ordering, and what we need from Positioning.   |   |
| CHAPTER 5. POSITIONING: FROM THE EXPLORER TO THE GUID   | E202  |
|   | 203   |
| CHAPTER 5. POSITIONING: FROM THE EXPLORER TO THE GUID  Part 1. Deriving Positioning as a language to talk about projects like Newsmap.  Section 1. The problem with Ordering, and the question of how to talk a   | 203<br>bout   |
| CHAPTER 5. POSITIONING: FROM THE EXPLORER TO THE GUID  Part 1. Deriving Positioning as a language to talk about projects like Newsmap.  | 203   |
| CHAPTER 5. POSITIONING: FROM THE EXPLORER TO THE GUID  Part 1. Deriving Positioning as a language to talk about projects like Newsmap.  Section 1. The problem with Ordering, and the question of how to talk a Newsmap.  a. The need to augment Ordering.  | 203<br>bout   |
| CHAPTER 5. POSITIONING: FROM THE EXPLORER TO THE GUID  Part 1. Deriving Positioning as a language to talk about projects like Newsmap.  Section 1. The problem with Ordering, and the question of how to talk a Newsmap.  a. The need to augment Ordering. b. The final set of 'homeless' projects: refamiliarising with Newsmap and introducing  | 203<br>bout<br>203<br>203   |
| CHAPTER 5. POSITIONING: FROM THE EXPLORER TO THE GUID  Part 1. Deriving Positioning as a language to talk about projects like Newsmap.  Section 1. The problem with Ordering, and the question of how to talk a Newsmap.  a. The need to augment Ordering. b. The final set of 'homeless' projects: refamiliarising with Newsmap and introducing NameVoyager.   | 203 bout 203 203 205  |
| CHAPTER 5. POSITIONING: FROM THE EXPLORER TO THE GUID  Part 1. Deriving Positioning as a language to talk about projects like Newsmap.  Section 1. The problem with Ordering, and the question of how to talk a Newsmap.  a. The need to augment Ordering. b. The final set of 'homeless' projects: refamiliarising with Newsmap and introducing NameVoyager. c. The Collecting and Ordering heritages of NameVoyager and Newsmap.  | 203 bout 203 203 205 207  |
| CHAPTER 5. POSITIONING: FROM THE EXPLORER TO THE GUID  Part 1. Deriving Positioning as a language to talk about projects like Newsmap.  Section 1. The problem with Ordering, and the question of how to talk a Newsmap.  a. The need to augment Ordering. b. The final set of 'homeless' projects: refamiliarising with Newsmap and introducing NameVoyager. c. The Collecting and Ordering heritages of NameVoyager and Newsmap.  Section 2. Unpacking Newsmap and NameVoyager as 'leaver-outers'.  | 203<br>bout<br>203<br>203<br>205<br>207<br>210                                      |
| Part 1. Deriving Positioning as a language to talk about projects like Newsmap.  Section 1. The problem with Ordering, and the question of how to talk a Newsmap.  a. The need to augment Ordering. b. The final set of 'homeless' projects: refamiliarising with Newsmap and introducing NameVoyager. c. The Collecting and Ordering heritages of NameVoyager and Newsmap.  Section 2. Unpacking Newsmap and NameVoyager as 'leaver-outers'. a. Some initial generalisations about Newsmap and NameVoyager: acknowledging the fie  | 203<br>bout<br>203<br>203<br>205<br>207<br>210                                      |
| CHAPTER 5. POSITIONING: FROM THE EXPLORER TO THE GUID  Part 1. Deriving Positioning as a language to talk about projects like Newsmap.  Section 1. The problem with Ordering, and the question of how to talk a Newsmap.  a. The need to augment Ordering. b. The final set of 'homeless' projects: refamiliarising with Newsmap and introducing NameVoyager. c. The Collecting and Ordering heritages of NameVoyager and Newsmap.  Section 2. Unpacking Newsmap and NameVoyager as 'leaver-outers'.  | 203 bout 203 203 205 207 210 ld of 210 neVoyager.                                   |
| Part 1. Deriving Positioning as a language to talk about projects like Newsmap.  Section 1. The problem with Ordering, and the question of how to talk a Newsmap.  a. The need to augment Ordering. b. The final set of 'homeless' projects: refamiliarising with Newsmap and introducing NameVoyager. c. The Collecting and Ordering heritages of NameVoyager and Newsmap.  Section 2. Unpacking Newsmap and NameVoyager as 'leaver-outers'. a. Some initial generalisations about Newsmap and NameVoyager: acknowledging the fie Visualization, but ultimately turning to 'mapping'. b. Using scientific visualisation and information design to unpack Newsmap and Name  | 203 bout 203 203 205 207 210 ld of 210 aeVoyager. 213                               |
| Part 1. Deriving Positioning as a language to talk about projects like Newsmap.  Section 1. The problem with Ordering, and the question of how to talk a Newsmap.  a. The need to augment Ordering. b. The final set of 'homeless' projects: refamiliarising with Newsmap and introducing NameVoyager. c. The Collecting and Ordering heritages of NameVoyager and Newsmap.  Section 2. Unpacking Newsmap and NameVoyager as 'leaver-outers'. a. Some initial generalisations about Newsmap and NameVoyager: acknowledging the fie Visualization, but ultimately turning to 'mapping'. b. Using scientific visualisation and information design to unpack Newsmap and Name  | 203 bout 203 203 205 207 210 ld of 210 aeVoyager. 213                               |
| CHAPTER 5. POSITIONING: FROM THE EXPLORER TO THE GUID  Part 1. Deriving Positioning as a language to talk about projects like Newsmap.  Section 1. The problem with Ordering, and the question of how to talk a Newsmap.  a. The need to augment Ordering. b. The final set of 'homeless' projects: refamiliarising with Newsmap and introducing NameVoyager. c. The Collecting and Ordering heritages of NameVoyager and Newsmap.  Section 2. Unpacking Newsmap and NameVoyager as 'leaver-outers'. a. Some initial generalisations about Newsmap and NameVoyager: acknowledging the fie Visualization, but ultimately turning to 'mapping'. b. Using scientific visualisation and information design to unpack Newsmap and Name C. There is no such thing as a 1:1 map: using cartography (and its intriguing parallel we   | 203 bout 203 203 205 207 210 ld of 210 eVoyager. 213 ith writing)                   |
| Part 1. Deriving Positioning as a language to talk about projects like Newsmap.  Section 1. The problem with Ordering, and the question of how to talk a Newsmap.  a. The need to augment Ordering. b. The final set of 'homeless' projects: refamiliarising with Newsmap and introducing NameVoyager. c. The Collecting and Ordering heritages of NameVoyager and Newsmap.  Section 2. Unpacking Newsmap and NameVoyager as 'leaver-outers'. a. Some initial generalisations about Newsmap and NameVoyager: acknowledging the fie Visualization, but ultimately turning to 'mapping'. b. Using scientific visualisation and information design to unpack Newsmap and NameVoyager.  | 203 bout 203 203 205 207 210 ld of 210 eVoyager. 213 ith writing) 221               |
| Part 1. Deriving Positioning as a language to talk about projects like Newsmap.  Section 1. The problem with Ordering, and the question of how to talk a Newsmap.  a. The need to augment Ordering. b. The final set of 'homeless' projects: refamiliarising with Newsmap and introducing NameVoyager. c. The Collecting and Ordering heritages of NameVoyager and Newsmap.  Section 2. Unpacking Newsmap and NameVoyager as 'leaver-outers'. a. Some initial generalisations about Newsmap and NameVoyager: acknowledging the fie Visualization, but ultimately turning to 'mapping'. b. Using scientific visualisation and information design to unpack Newsmap and NameVoyager. c. There is no such thing as a 1:1 map: using cartography (and its intriguing parallel we to unpack Newsmap and NameVoyager. d. Reviewing the principles of Positioning, and pointing forward to BikeWork.   | 203 bout 203 203 205 207 210 ld of 210 aeVoyager. 213 ith writing) 221 227          |
| Part 1. Deriving Positioning as a language to talk about projects like Newsmap.  Section 1. The problem with Ordering, and the question of how to talk a Newsmap.  a. The need to augment Ordering. b. The final set of 'homeless' projects: refamiliarising with Newsmap and introducing NameVoyager. c. The Collecting and Ordering heritages of NameVoyager and Newsmap.  Section 2. Unpacking Newsmap and NameVoyager as 'leaver-outers'. a. Some initial generalisations about Newsmap and NameVoyager: acknowledging the fie Visualization, but ultimately turning to 'mapping'. b. Using scientific visualisation and information design to unpack Newsmap and Name C. There is no such thing as a 1:1 map: using cartography (and its intriguing parallel we to unpack Newsmap and NameVoyager. d. Reviewing the principles of Positioning, and pointing forward to BikeWork.  Part 2. Adopting Positioning as a creative strategy.   | 203 bout 203 203 205 207 210 ld of 210 213 21th writing) 221 227 231                |
| Part 1. Deriving Positioning as a language to talk about projects like Newsmap.  Section 1. The problem with Ordering, and the question of how to talk a Newsmap.  a. The need to augment Ordering. b. The final set of 'homeless' projects: refamiliarising with Newsmap and introducing NameVoyager. c. The Collecting and Ordering heritages of NameVoyager and Newsmap.  Section 2. Unpacking Newsmap and NameVoyager as 'leaver-outers'. a. Some initial generalisations about Newsmap and NameVoyager: acknowledging the fie Visualization, but ultimately turning to 'mapping'. b. Using scientific visualisation and information design to unpack Newsmap and Name C. There is no such thing as a 1:1 map: using cartography (and its intriguing parallel we to unpack Newsmap and NameVoyager. d. Reviewing the principles of Positioning, and pointing forward to BikeWork.  Part 2. Adopting Positioning as a creative strategy. Section 1. The final strategy for approaching BikeWork. | 203 bout 203 203 205 207 210 ld of 210 seVoyager. 213 sith writing) 221 227 231 231 |

| CHAPTER 6. CONCLUSION AND FUTURE IMPLICATIONS   | 239               |
|---|-------------------|
| <ul><li>a. Findings.</li><li>b. Recommendations for Future Research.</li></ul>  | 239<br>240        |
| APPENDIX  | 245               |
| Item 1. My process: Collecting.   | 246               |
| Item 2. My process: Ordering.   | 247               |
| Item 3. Cycling conundrums.   | 248               |
| Item 4. Running BikeWork: preparation and data collection.  a. The event chosen: Critical Mass. b. Running my project.  | 250<br>250<br>251 |
| <ul><li>Item 5. Not 'non-mainstream': recent trends concerning the 'image' of cycling.</li><li>a. Cycling advocacy.</li><li>b. Cycling-related advertising.</li></ul> | 256<br>256<br>256 |
| BIBLIOGRAPHY  | 259               |

# LIST OF IMAGES

### Referenced images, including the 'sticky', 'homeless' projects.

| Image 1. Lipstick (Greene 2001) (source: Buchanan-Smith 2001)   | xix  |
|---|------|
| Image 2. Periodic Breakfast Table (Weese & Halpern 2001) above – the complete table (source: http://www.2wice.org/issues/spring/artifacts/periodic, viewed February 15 2005) below – enlarged detail and welegend (source: Lupton 2004)   |      |
| Image 3. Newsmap (Weskamp 2004).  | xxii |
| Image 4. Visual Diary (1988-1992) (Chaplin 1994:223-232)  | 59   |
| Image 5. The Residents of South London Road (Chaplin 2006[2002]:87-132)   | 60   |
| Image 6. Constellations from the Milk Museum (Blegvad 2003:104)   | 66   |
| Image 7. 60 Cars vs 60 Bicycles (City of Muenster; reproduced in Cycling Promotion Fund 2007:8)   | 77   |
| Image 8. Why Are All These Books Orange? (Siegel 2004:42-45)  | 82   |
| Image 9. The Last Periods of Some Books (magnified 4266%) (Buchanan-Smith 2003 [2002])  | 83   |
| Image 10. The Bicycle, Cross, and Desert (Weed 2005)  | 84   |
| Image 11. A Coming Of Age Reading Checklist (McMullen 2004:19–24) (excerpt spread: pages 20–21)   | 86   |
| Image 12. The Readers Before Us (Waller & Beard 2002). above – book spread with an original scrap (the one bestowed). below – postcard showing the presentation of the scraps (when exhibited)  |      |
| Image 13. Anonymous Sculpture (Becher & Becher 1970; in Rorimer 2001:120)   | 99   |
| Image 14. Malraux with the photographic plates for <i>The Museum without Walls</i> (photo: Paris Match/Jarr reproduced in Crimp 1993:59)  |      |
| Image 15. Ava Gardner Dies (Bartscherer 2002) above – the book (source:  http://www.artistsbooks.com/bookdetail.asp?art_id=711&ref=artistdetail.asp, viewed 1 December 2006)  - the installation (source: http://www.davismuseum.wellesley.edu/obituary/obituary.html, viewed 1 Decer 2006) | nber |
| Image 16. St Ives by Chance (Jones 1984:85-102) above – map of St Ives indicating the location and directive taking the photographs below – four of the ten resulting photographs   |      |
| Image 17. Personal Coffee Cups (Hassink 2003:102-115) 35 of the total 420 coffee cups   | 132  |
| Image 18. Personal Coffee Cups (detail adapted from Hassink 2003)   | 134  |
| Image 19. Endcommercial: Reading the City (Böhm, Pizzaroni & Scheppe, 2002) A selection of page spreads throughout the book.  |      |
| Image 20. A selection of pages spreads from 'Blue City' – a chapter in <i>Endcommercial</i> (Böhm et al. 2002: 116)   |      |
| Image 21. A selection of pages spreads from 'Standpipes' – a chapter in <i>Endcommercial</i> (Böhm et al. 200 400)  |      |
| Image 22. Table of Contents, Endcommercial (Böhm et al. 2002)   | 144  |
| Image 23. The pink poster. I [heart] [heart] (Daly 2007[2005])  | 147  |
| Image 24. The colour coded poster. I [heart] [heart] (Daly 2007[2005])  | 148  |
| Image 25. A 'collection' of dog breeds (Wurman 2001:43)   | 157  |

#### List of Images

| Image 26. Creating order among dog breeds (Wurman 2001:45)  | . 158 |
|---|-------|
| Image 27. Hearts grouped by motifs: couples, arrows, hands. Adapted from I [heart][heart] (Daly 2007[2005])   |       |
| Image 28. Selection of logos exploring nationality, adapted from I [heart] [heart] (Daly 2007[2005])  | . 200 |
| Image 29. Screen-grab of searching for 'BE' in NameVoyager (Wattenberg & Wattenberg 2004-2005b) (son http://www.babynamewizard.com/namevoyager/lnv0105.html, viewed 17 July 2005)             |       |
| Image 30. Newsmap as a Collection: Screen-grab when initially loading inclusive of all types of news (source http://www.marumushi.com/apps/newsmap/newsmap.cfm, viewed 5th October 2007)      |       |
| Image 31. Screen-grab of the initial 'sea' (Collection) of names displayed when NameVoyager first loads (source: http://www.babynamewizard.com/namevoyager/lnv0105.html, viewed 17 July 2005) | . 209 |
| Image 32. Drawing of the human heart (Paul Klee undated; reproduced in Arnheim 1969:305)  | . 215 |
| Image 33. Adapted from Walsh (1998:209-212)   | . 217 |
| Image 34. 'Flat/Sloped', The Nature of Recreation (Wurman 2001:266-267), my annotations   | . 221 |
| Image 35. Samples of maps from 'Mapping the trivial / How do I get to the Art Gallery of New South Wales?' (various authors, reproduced in Williams 2003)                                     | . 226 |
| Image 36. Example of Psathas' 'maps to our place' (various authors, reproduced in Psathas 1979)   | . 228 |
| Image 37. Sydney Critical Mass, at an intersection at Town Hall, November 2005 (courtesy Moz 2005)  | . 252 |
| Image 38. Sydney Critical Mass, crossing the Sydney Harbour Bridge (courtesy Moz 2005)  | . 252 |
| Image 39. The bike team (courtesy Rojas & Marcusson 2005)   | . 254 |
| Image 40. A cyclist approaches the 'studio' (courtesy Rojas & Marcusson 2005)   | . 254 |
| Image 41. After Critical Mass has left – as the 'studio' has been 'dismantled', the photographers decide to shoot each other (courtesy Rojas & Marcusson 2005)                                |       |
| Image 42. Trek bicycle magazine advertising (circa 2005)  | . 258 |
| Image 43. Trek bicycle magazine advertising (circa 2007)  | . 258 |

# LIST OF FIGURES

My figures and original works, including Bike Work.

| Figure 1. DDC Mapping (Box 2003)xv   |
|--|
| Figure 2. Map of thesis. Chapter 1 identifies the puzzle of 'sticky' 'homeless' projects. Chapter 2 achieves partial but inadequate explanations for these puzzling phenomena by drawing on Visual Communication Design and Visual Research. Chapters 3,4 and 5 put forward the model – Collecting, Ordering and Positioning. By exploring disparate literature and bringing these to bear on projects, a more appropriate language is derived, which is subsequently, iteratively, adopted and applied as strategy for creating an original project, BikeWork |
| Figure 3. A diagram of the discussion in Chapter 2: 3 projects, 2 disciplines  |
| Figure 4. Waller & Beard (2002) 'chime' with Perec (1997[1985]; cited in Blauvelt 2003:21)   |
| Figure 5. Böhm, Pizzaroni & Scheppe (2002) 'chime' with Foucault (1986; cited in Blair 1998:37)  |
| Figure 6. Williams (2003:44-45) 'chimes' with McKee (2005).  |
| Figure 7. My process: how I Collected, Ordered and Positioned Collecting, Ordering and Positioning 70  |
| Figure 8. Structure of the Model proposed in Chapters 3–5.   |
| Figure 9. BikeWork Stage 1 - Collecting  |
| Figure 10. Patterns emerging in the Collection of cyclists.  |
| Figure 11. Sketch of an amateur 'cluster analysis' of the cereal featured in Periodic Breakfast Table  |
| Figure 12. Thematic groupings of each response to the 'ludic' question, (i.e. treated and categorised separately, rather than as the pairs as provided by the participants.)   |
| Figure 13. BikeWork Stage 2 - Ordering   |
| Figure 14. Comparing 'lycra-ness' with mention of cycling.   |
| Figure 15. A continuum of heart visuals. Less to more intricate from left to right: Drawing of the human heart Paul Klee (undated, reproduced in Arnheim 1969:305); my own more detailed sketch of the human heart based on précis for 'Heart' (Wikipedia contributors 2007); 3DScience Human Heart (courtesy of Zygote Media Group 2006, used by Wikipedia contributors 2007); photograph of the human heart (Wikipedia contributors 2007). 21  |
| Figure 16. several 'slices-of' / 'paths-through' an Ordered Collection of cyclists   |
| Figure 17. BikeWork Stage 3 - Positioning. Version 1 - a 'cross-section' of sorts; Version 2 - more polemical 23:  |

### **ABSTRACT**

My research takes place against the backdrop of the design research debate ongoing since the 1990s. This debate highlighted the potential contributions that design artefacts and practice could make in a scholarly and professional research context. Despite numerous interesting possibilities, the discussions taking place in the design research community largely do not attend to contemporary Visual Communication Design practices and outcomes.

In this research, I specifically focus on outcomes taking place at the margins of the Visual Communication field, which, though peripheral, are both admired and engaging, and what this research entitles 'sticky'.

Eleven projects are examined including, for example, one that collected the ephemera serving as the impromptu bookmarks in the books shelved in a university library, yielding the meticulous inventory of three hundred scraps of paper listed by Dewey decimal classification number.

Despite their 'stickiness', I found that these outcomes are in fact only partially accounted for by key authorities in Visual Communication Design: despite a strong graphic language these projects are not concerned to convey an unmistakable message directed to a particular audience.

Instead other discussions taking place in the sociological sub-field of Visual Research, which values the open-ended inquiry of the observable features of everyday subject matter, seemed more relevant. Ultimately however, in view of other expectations – a theoretical framework and sustained textual analysis – these 'sticky' projects similarly confound Visual Research.

Consequently I realised that these 'sticky' projects are 'homeless' and, to indicate the partial explanations provided by Visual Communication Design and Visual Research, I tagged them 'creative, investigative, visual projects'. This research thus sets out to derive a language to attend to such 'sticky' but 'homeless' creative, investigative, visual projects.

I explored diverse literature and additional visual work – on topics such as the origins of the encyclopaedia, the tendency to make lists, psychological explanations for keeping personal collections, scientific visualizations, French Poetry, experimental travel, where to file UFOs in a picture archive, information management, the anatomy of the human heart, documentary photography and post–modern cartography.

By bringing this interdisciplinary analysis to bear on the set of 'sticky', 'homeless', creative, investigative, visual projects, I derived a *language* of Collecting, Ordering and Positioning. From this tripartite model a design *strategy* was then extrapolated which I applied to produce an original creative, investigative, visual project, called *BikeWork*, which involved the participation of sixty-five cyclists and production of a series of three posters. This research concludes by speculating that the value of a creative, investigative, visual approach – vivid and systematic though fragmentary and approximate – is its agency. Accordingly I finally recommend that future 'sticky' researchers further explore the distinctive appeal of a vivid and fragmentary approach.

## THE 'HOMELESS', 'STICKY' DESIGN IN QUESTION

Eleven key projects are discussed.

#### Collecting

Lipstick (Greene 2001)

Why Are All These Books Orange? (Siegel 2004)

The Last Periods of Some Books (magnified 4266%) (Buchanan-Smith 2003 [2002])

The Bicycle, Cross, and Desert (Weed 2005)

A Coming Of Age Reading Checklist (McMullen 2004)

The Readers Before Us (Waller & Beard 2002)

#### Ordering

Periodic Breakfast Table (Weese & Halpern 2001)

Endcommercial: Reading the City (Böhm, Pizzaroni & Scheppe 2002)

I [heart] [heart] (Daly 2007 [2005])

#### Positioning

Newsmap (Weskamp 2004)

NameVoyager (Wattenberg & Wattenberg 2004-2005)